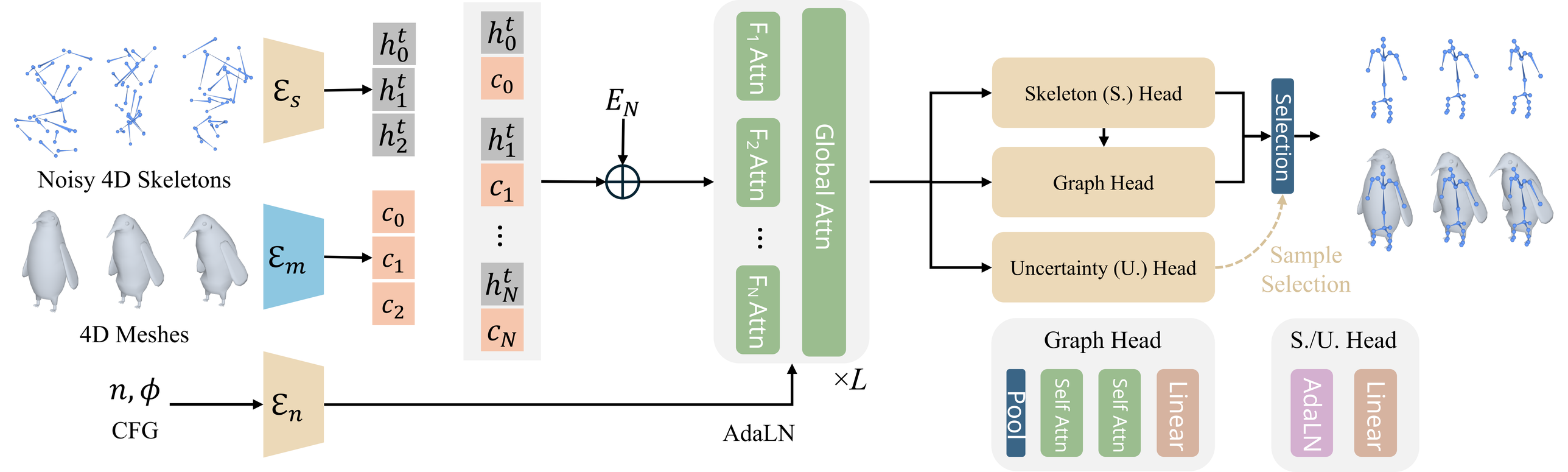

Noisy 4D Skeletons
4D Meshes
CFG
$\mathcal{E}_s$
$\mathcal{E}_m$
$\mathcal{E}_n$
h_0^t h_1^t h_2^t
c_0 c_1 c_2
h_0^t c_0 h_1^t c_1 ⋮ h_N^t c_N
E_N
F1 Attn
F2 Attn
FN Attn
Global Attn
AdaLN
$\times L$
Skeleton (S.) Head
Graph Head
Uncertainty (U.) Head
Selection
Sample Selection
Graph Head
Pool
Self Attn
Self Attn
Linear
S./U. Head
AdaLN
Linear